## Misce

IN COLLABORATION WITH


THE MALTA CHAMBER

## Social Media Usage Report



2024

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## Introduction

According to the annual EU survey conducted by the National Statistics Office (NSO) regarding ICT usage in households and by individuals, $91.5 \%$ of individuals aged 16 to 74 used the internet in 2022, aligning with the EU average of $88 \%$. Notably, 97.8\% of internet users accessed the internet daily. While internet usage generally decreases with age, the data reveals a consistent increase in the usage among individuals aged 65 to 74 , rising from $38 \%$ in 2018 to $54 \%$ in 2021 and reaching $65 \%$ in 2022. At the other end of the spectrum, the entire age group of 16 to 24 years old demonstrate universal internet usage.

The primary motivations for internet use were communication (such as emails, instant messaging, and social networking), access to information (online news reading), and entertainment (music listening and streaming TV).

Continuing to acknowledge the profound impact of the internet on various aspects of behaviour, misco conducted its seventh survey on social media usage, correlating it with marketing elements. The results of the misco Social Media Usage Trends Survey 2024, ongoing since 2017, are presented, facilitating comparisons and insights into emerging trends and influences on digital behavior. This seventh edition of the misco Social Media Usage Survey was conducted in collaboration with the Malta Chamber of Commerce, Enterprise and Industry.

## SOURCE

https://nso.gov.mt/en/News_Releases/ Documents/2023/03/News2023_038.pdf


## Methodology

misco conducted this survey among a representative sample of participants drawn from its random probability based online panel. This means that individuals who answered the survey form part of an online panel through a random and unbiased process, giving every potential participant an equal opportunity to be selected. This method aims to avoid selection bias and increase the generalisability of the findings to the larger population. The fieldwork took place in February 2024.


## Key <br> Takeaways

Smartphone ownership among internet users continues to increase year on year.

Media consumption habits have seen a greater focus on internet browsing and social media over television and a decline in traditional news and blog consumption.

WhatsApp sees continuous growth in usage, aligning with the increasing trend in smartphone ownership. Other social media platforms show no change in usage levels over the past year.

Facebook is the preferred platform for diverse social media activities across demographics, while Instagram is the preferred choice for staying updated on influencer activities.

Ninety-eight per cent of 16 to 24 -year-old social media users are present on Instagram, with three in five $(61 \%)$ keeping up with influencers on the platform.

Younger social media users (16-24) are more likely to talk about / share content, however, older consumers (55+) who engage in this behaviour do so to a larger extent, sharing with more people.

Social media platforms are the primary contributors to online ad exposure.


Nearly half (43\%) of smartphone owners use food delivery apps such as Bolt and Wolt however, social media apps and maps remain the most utilised apps.

There has been a growing increase in the adoption of online banking and bill payments.

There is an increasing dependence on navigational support (maps).

Gen $Z$ individuals (16-24) are much more likely than any other demographic group to watch video content.

Online shopping remains most prevalent among those aged 25 to 34 , while individuals aged 55 and older continue to display the lowest likelihood of making online purchases.


## Results

### 4.1 DEVICE USAGE

The ownership of smartphones among internet users has reached $91 \%$, marking a substantial increase from $77 \%$ in 2017. In contrast, laptop usage has exhibited fluctuations over the past seven years, experiencing another slight upturn in 2024. Notably, the last surge in laptop usage coincided with the period of COVID-19 lockdowns and heightened social isolation between 2020 and 2021.

On the other hand, the utilization of desktop PCs has been on a decline, plummeting to $30 \%$ - a significant drop from the 47\% recorded in 2017.


Table 1: Which, if any, of the following devices do you currently use? (multiple response)

|  | 2024 | 2023 | 2022 | 2021 | 2020 | 2018 | 2017 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Smartphone | $91 \%$ | $88 \%$ | $87 \%$ | $87 \%$ | $86 \%$ | $83 \%$ | $77 \%$ |
| Laptop or Notebook | $79 \%$ | $75 \%$ | $77 \%$ | $77 \%$ | $76 \%$ | $75 \%$ | $70 \%$ |
| Tablet computer | $34 \%$ | $40 \%$ | $36 \%$ | $30 \%$ | $43 \%$ | $48 \%$ | $45 \%$ |
| Desktop PC | $30 \%$ | $35 \%$ | $37 \%$ | $33 \%$ | $39 \%$ | $42 \%$ | $47 \%$ |
| Basic mobile phone | $7 \%$ | $9 \%$ | $7 \%$ | $7 \%$ | $5 \%$ | $11 \%$ | $14 \%$ |
| E-reader | $7 \%$ | $6 \%$ | $5 \%$ | $6 \%$ | $6 \%$ | $6 \%$ | $7 \%$ |
| Handheld gaming device | $5 \%$ | $3 \%$ | $2 \%$ | $2 \%$ | $3 \%$ | $3 \%$ | $2 \%$ |

Females consistently exhibit a notably higher prevalence of smartphone usage compared to males. Conversely, males demonstrate a significantly greater affinity for desktop PCs, with $38 \%$ utilizing them compared to $21 \%$ of females. The pattern of laptop usage remains consistent with previous years, with younger individuals (16-34) showing a higher rate ( $89 \%$ ) compared to those aged 35 and above ( $75 \%$ ). This discrepancy is reflective of differing work habits, as individuals in the 16-34 age group, often students, tend to work and study in various locations (e.g., university, home), while older individuals are more inclined to use a single machine in a fixed location (e.g., work). Reflecting this, desktop PC usage is higher among those aged 35 and above (35\%) compared to the 16 to 24 age group (19\%).

Table 2: Which, if any, of the following devices do you currently use? (multiple response)

## Males $\begin{array}{llllll} & \text { Females } & 16-24 & 25-34 & 35-44 & \text { 45-54 }\end{array}$

| Smartphone | $87 \%$ | $95 \%$ | $92 \%$ | $98 \%$ | $97 \%$ | $93 \%$ | $80 \%$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Laptop or Notebook | $77 \%$ | $82 \%$ | $92 \%$ | $87 \%$ | $83 \%$ | $77 \%$ | $69 \%$ |
| Tablet computer | $31 \%$ | $37 \%$ | $41 \%$ | $31 \%$ | $32 \%$ | $32 \%$ | $36 \%$ |
| Desktop PC | $38 \%$ | $21 \%$ | $30 \%$ | $13 \%$ | $33 \%$ | $36 \%$ | $36 \%$ |

## MEDIA CHANNELS

In general, individuals dedicate more time to internet browsing and social media than to watching television. Additionally, the consumption of radio and music streaming services like Spotify and Apple Music suggests a significant portion of Maltese residents engage with these platforms during travel.

The consumption of news, blogs, and related content, whether through print or digital sources, is gradually declining, while the viewership of YouTube videos is on the rise. Much like the impact of video on the radio, social media is currently overshadowing video, and overall screen time is diminishing readership.


Table 3: Could you tell me how often you...at least once a day? (multiple response)

|  | 2024 | 2023 | 2022 | 2021 | 2020 | 2018 | 2017 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Browse the internet | 96\% | 95\% | 95\% | 91\% | 94\% | 93\% | 94\% |
| Access online social networks | 87\% | 90\% | 85\% | 83\% | 82\% | 79\% | 77\% |
| Watch television via a decoder box | 52\% | 54\% | 69\% | 74\% | 69\% | 73\% | 73\% |
| Watch videos on YouTube | 49\% | 43\% | 46\% | 47\% | 47\% | 37\% | 38\% |
| Watch television via a subscription-based box | 37\% | 38\% | 31\% | 27\% | 24\% | 19\% | 24\% |
| Watch films/series via a subscription based streaming service | 37\% | 38\% | - | - | - | - | - |
| Watch television via the internet (e.g. TVMi.mt ) | 21\% | - | - | - | - | - | - |
| Radio (aggregate) | 75\% | 47\% | 50\% | 44\% | 52\% | 53\% | 63\% |
| Listen to local radio | 48\% | - | - | - |  |  | - |
| Listen to music on Spotify, Apple Music or Youtube music | 46\% | 28\% | 22\% | 19\% | 18\% | 14\% | 15\% |
| Listen to foreign radio | 14\% | - | - | - | - | - | - |
| Read a news website | 66\% | 68\% | 72\% | 76\% | 75\% | 72\% | 74\% |
| Read online magazines / articles | 43\% | - | - | - | - | - | - |
| Read blogs | 22\% | 24\% | 22\% | 28\% | 29\% | 28\% | 32\% |
| Read a printed newspaper | 7\% | 9\% | 8\% | 10\% | 16\% | 20\% | 18\% |
| Read printed magazines | 6\% | - | - | - | - | - | - |

Usage patterns of various media channels are influenced by demographics. Women exhibit a higher engagement with social media platforms, dedicating more daily time to browsing these sites and apps. In contrast, men are notably more inclined towards television watching, while women prefer films/series on subscription-based streaming services like Disney+ or Netflix. Additionally, men generally have elevated screen time rates, particularly in their viewership of YouTube videos, surpassing that of women. However, men are more prone than women to participate in readership activities on news websites and blogs.

Table 3: Could you tell me how often you...at least once a day? (multiple response)

|  | Males | Females |
| :--- | :--- | :--- |
| Browse the internet | $97 \%$ | $96 \%$ |
| Access online social networks | $82 \%$ | $93 \%$ |
| Watch television via a decoder box | $57 \%$ | $47 \%$ |
| Watch videos on YouTube | $55 \%$ | $43 \%$ |
| Watch television via a subscription-based box | $38 \%$ | $35 \%$ |
| Watch films/series via a subscription based streaming service | $32 \%$ | $42 \%$ |
| Watch television via the internet (e.g. TVMi.mt ) | $27 \%$ | $14 \%$ |
| Listen to local radio | $48 \%$ | $48 \%$ |
| Listen to music on Spotify, Apple Music or YouTube music | $40 \%$ | $52 \%$ |
| Listen to foreign radio | $18 \%$ | $10 \%$ |
| Read a news website | $77 \%$ | $57 \%$ |
| Read online magazines / articles | $48 \%$ | $37 \%$ |
| Read blogs | $31 \%$ | $11 \%$ |
| Read a printed newspaper | $11 \%$ | $4 \%$ |
| Read printed magazines | $9 \%$ | $2 \%$ |

Social media access decreases among older people. Moreover, the entire 16-to 24-year-old cohort uses social media platforms. Their use of social media platforms is $100 \%$ compared to $89 \%$ of people above the age of 55 which nonetheless has increased since 2023 ( $82 \%$ ). The extensive use of social media by Generation $Z$ can be attributed to their upbringing in an age marked by widespread digital technology. Regarded as digital natives, this generation has been immersed in the use of internet and online media since their early years. Moreover, the younger age group (16-24) demonstrates lower interest in the latest news, with only $46 \%$ accessing news websites, in contrast to $76 \%$ among those aged 35 and above.

Additionally, individuals in the 16-34 age range are notably more inclined to watch films/ series on subscriptionbased streaming services like Disney+ or Netflix (45\%) compared to their older counterparts (35+), at 32\%. Older respondents prefer watching TV via a decoder box (e.g., GO and Melita) at $62 \%$, while only $33 \%$ of the 16-34 age group share this preference. Furthermore, the younger demographic (16-34) shows a higher likelihood of watching videos on YouTube (57\%) and listening to music on Spotify (69\%).

Table 4: Could you tell me how often you...at least once a day? (multiple response)

|  | $\mathbf{1 6 - 2 4}$ | $\mathbf{2 5 - 3 4}$ | $\mathbf{3 5 - 4 4}$ | $\mathbf{4 5 - 5 4}$ | $\mathbf{5 5 +}$ |
| :--- | :--- | :--- | :--- | :--- | :--- |
| Browse the internet | $97 \%$ | $97 \%$ | $99 \%$ | $97 \%$ | $94 \%$ |
| Access online social networks | $97 \%$ | $95 \%$ | $85 \%$ | $88 \%$ | $80 \%$ |
| Watch television via a decoder box | $23 \%$ | $38 \%$ | $47 \%$ | $53 \%$ | $75 \%$ |
| Watch videos on YouTube | $66 \%$ | $53 \%$ | $56 \%$ | $52 \%$ | $35 \%$ |
| Watch television via a <br> subscription-based box | $27 \%$ | $33 \%$ | $32 \%$ | $38 \%$ | $44 \%$ |
| Watch films/series via a <br> subscription based <br> streaming service | $44 \%$ | $46 \%$ | $36 \%$ | $33 \%$ | $30 \%$ |
| Watch television via <br> the internet (e.g. TVMi.mt) | $13 \%$ | $9 \%$ | $17 \%$ | $21 \%$ | $34 \%$ |
| Listen to local radio | $26 \%$ | $51 \%$ | $50 \%$ | $59 \%$ | $48 \%$ |
| Listen to music on Spotify, <br> Apple Music, Youtube music | $95 \%$ | $55 \%$ | $49 \%$ | $37 \%$ | $26 \%$ or |
| Listen to foreign radio | $0 \%$ | $13 \%$ | $15 \%$ | $14 \%$ | $19 \%$ |
| Read a news website | $34 \%$ | $52 \%$ | $72 \%$ | $75 \%$ | $78 \%$ |
| Read online magazines / articles | $34 \%$ | $34 \%$ | $38 \%$ | $49 \%$ | $51 \%$ |
| Read blogs | $19 \%$ | $17 \%$ | $20 \%$ | $18 \%$ | $28 \%$ |
| Read a printed newspaper | $0 \%$ | $1 \%$ | $6 \%$ | $9 \%$ | $15 \%$ |
| Read printed magazines | $3 \%$ | $0 \%$ | $6 \%$ | $5 \%$ | $10 \%$ |

While the inclination toward foreign TV channels is greater at $21 \%$ compared to local channels at $14 \%$, the majority, comprising two-thirds (66\%) of individuals, watch both local and foreign TV channels. This pattern aligns with the preference rates observed in previous years.


Females and individuals aged 16 to 34 are driving the usage of Instagram, with $54 \%$ of females and $76 \%$ of 16 to 34 -year-olds using the platform daily. In contrast, TikTok's adoption is led by younger users, with $71 \%$ of 16to 24 -year-olds using the platform weekly. Additionally, Pinterest is more popular among females (64\%), while X (formerly Twitter) is more prevalent among males (33\%). Facebook usage remains consistently high across all age groups, albeit to varying degrees.


Table 6: Can you tell me how often, if at all, you access the following social media websites? (at least once a day... less than once a week)? (multiple response)

|  | Males | Females | $\mathbf{1 6 - 3 4}$ | $\mathbf{3 5 - 5 4}$ | $\mathbf{5 5 +}$ |
| :--- | :--- | :--- | :--- | :--- | :--- |
| WhatsApp | $99 \%$ | $99 \%$ | $99 \%$ | $98 \%$ | $97 \%$ |
| Facebook | $92 \%$ | $97 \%$ | $100 \%$ | $89 \%$ | $88 \%$ |
| YouTube | $95 \%$ | $95 \%$ | $97 \%$ | $95 \%$ | $94 \%$ |
| Facebook Messenger | $90 \%$ | $97 \%$ | $99 \%$ | $84 \%$ | $87 \%$ |
| Instagram | $58 \%$ | $74 \%$ | $87 \%$ | $42 \%$ | $57 \%$ |
| Linkedln | $3 \%$ | $51 \%$ | $64 \%$ | $33 \%$ | $38 \%$ |
| Pinterest | $39 \%$ | $64 \%$ | $65 \%$ | $25 \%$ | $43 \%$ |
| Tik-Tok | $47 \%$ | $50 \%$ | $56 \%$ | $30 \%$ | $37 \%$ |
| X | $33 \%$ | $12 \%$ | $21 \%$ | $15 \%$ | $23 \%$ |
| Snapchat | $11 \%$ | $13 \%$ | $22 \%$ | $4 \%$ | $6 \%$ |



Facebook maintains its stronghold on daily social media usage, with $74 \%$ of respondents accessing it multiple times a day and an additional 12\% accessing it at least once daily. Following closely are Facebook Messenger (77\%) and WhatsApp (83\%), with Instagram being accessed daily by $43 \%$ of internet users.

Table 7: Can you tell me how often, if at all, you access the following social media platforms? (at least once a day)? (multiple response)

|  | $\mathbf{2 0 2 4}$ | $\mathbf{2 0 2 3}$ | $\mathbf{2 0 2 2}$ | $\mathbf{2 0 2 1}$ | $\mathbf{2 0 2 0}$ | $\mathbf{2 0 1 8}$ | $\mathbf{2 0 1 7}$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Facebook | $85 \%$ | $87 \%$ | $85 \%$ | $82 \%$ | $84 \%$ | $87 \%$ | $84 \%$ |
| WhatsApp | $83 \%$ | $79 \%$ | $73 \%$ | $70 \%$ |  |  |  |
| Facebook Messenger | $77 \%$ | $81 \%$ | $78 \%$ | $78 \%$ |  |  |  |
| YouTube | $53 \%$ | $48 \%$ | $51 \%$ | $54 \%$ | $51 \%$ | $46 \%$ | $46 \%$ |
| Instagram | $43 \%$ | $45 \%$ | $36 \%$ | $31 \%$ | $31 \%$ | $24 \%$ | $17 \%$ |
| Tik-Tok | $25 \%$ | $22 \%$ | $21 \%$ | $13 \%$ |  |  |  |
| Linkedln | $19 \%$ | $13 \%$ | $9 \%$ | $9 \%$ | $11 \%$ | $8 \%$ | $11 \%$ |
| Pinterest | $13 \%$ | $13 \%$ | $15 \%$ | $15 \%$ | $13 \%$ | $12 \%$ | $13 \%$ |
| X | $9 \%$ | $10 \%$ | $11 \%$ | $9 \%$ | $8 \%$ | $9 \%$ | $7 \%$ |
| Snapchat | $2 \%$ | $4 \% 4 \%$ | $4 \%$ |  |  |  |  |
| Tumblr | $1 \%$ | $1 \% 0 \%$ | $1 \%$ | $1 \%$ | $1 \%$ |  |  |

### 4.4 SOCIAL MEDIA USAGE BEHAVIOURS

Facebook remains the preferred platform for various social media activities, reflecting its widespread popularity across all demographics. However, when it comes to staying updated on influencer activities, Instagram takes the lead, with $19 \%$ of social media users primarily using it for this purpose (compared to $6 \%$ using Facebook for the same purpose).

Younger individuals (16-24) engage in significantly more Instagram activities than older users and are more likely to follow influencers on both Facebook and Instagram, with 61\% of 16- to 24-year-olds keeping up with present influencers on Instagram.

Two in five (38\%) Instagram users follow foreign influencers while one in three (33\%) follow Maltese influencers. Otherwise, people generally follow friends ( $82 \%$ ), celebrities ( $45 \%$ ) and organisations (36\%) on Instagram. Women are significantly more likely to follow influencers on Instagram, following both Maltese and foreign influencers equally.

However, when looking for information about a business or seeking brand deals / offers, Facebook is more likely to be accessed than Instagram. Meanwhile, the primary uses of Facebook Messenger and WhatsApp are communication.

YouTube's primary use is to pass time, more so than the use of Facebook and Instagram. However, a quarter of young people (16-24) use YouTube to see what influencers are doing (24\%). People who visit YouTube do so to listen to music or watch music videos (68\%), watch educational videos (53\%), watch various kinds of home-made videos ( $41 \%$ ), watch scenes from television series or movies ( $33 \%$ ) and watch news items or news programmes (27\%).


Table 8: What do you primarily use [PLATFORM] for? (multiple response) Base: Social media users

|  | Facebook | Instagram | Linkedln | Facebook <br> Messenger | WhatsApp | YouTube |
| :--- | :--- | :--- | :--- | :--- | :--- | :---: |
| Keep up with <br> current affairs | $69 \%$ | $26 \%$ | $13 \%$ | $10 \%$ | $6 \%$ | $25 \%$ |
| Communicate <br> with friends / family | $73 \%$ | $29 \%$ | $4 \%$ | $93 \%$ | $96 \%$ | $3 \%$ |
| Communicate with <br> colleagues | $33 \%$ | $9 \%$ | $12 \%$ | $46 \%$ | $70 \%$ | $2 \%$ |
| Pass time | $65 \%$ | $49 \%$ | $4 \%$ | $13 \%$ | $5 \%$ | $77 \%$ |
| Keep up with <br> influencers | $6 \%$ | $19 \%$ | $1 \%$ | $1 \%$ | $2 \%$ | $5 \%$ |
| Network <br> professionally | $8 \%$ | $4 \%$ | $36 \%$ | $4 \%$ | $10 \%$ | $3 \%$ |
| Stay up to date with <br> businesses / brands | $20 \%$ | $16 \%$ | $18 \%$ | $3 \%$ | $2 \%$ | $9 \%$ |
| Find brand deals <br> / offers | $28 \%$ | $14 \%$ | $2 \%$ | $4 \%$ | $1 \%$ | $4 \%$ |

Although $X$ has a relatively low usage rate, it is predominantly utilized to follow news agencies (49\%), politicians (48\%), organizations (42\%), and celebrities (41\%). Furthermore, aligning with demographic patterns in news readership, men (56\%) are notably more inclined than women (27\%) to follow news agencies on X.

Among those respondents who read blogs, similar to data seen in previous years, three out of five (57\%) people said that they read blogs to catch up on the latest news, and $48 \%$ do so to read up on the blogger's opinions. Just over half (51\%) said that they read blogs for entertainment.

Over half (68\%) of social media users talk about and/ or share videos on social media platforms, with one in four (25\%) distributors sharing videos with numerous other individuals (5+). While younger consumers (16-24) are significantly more likely to talk about/ share videos on social media platforms, older consumers (55+) who do engage in such social behaviour, do so to a larger extent than younger people (i.e. share videos with more people).

Acknowledging the decline in the breadth of sharing since 2018, there could be an opportunity to diversify the content strategy. Brands may need to explore new and engaging formats to rekindle interest and encourage more widespread sharing.

Meanwhile, recognising that older consumers (55+) who engage in social behaviour tend to share videos with a larger audience, brands can focus on encouraging and amplifying the efforts of this demographic, potentially by providing them with shareable content while creating content specifically tailored to the 16 - to 24 -year-old demographic to encourage more engagement among this cohort.

### 4.5 RESPONSE TO BRAND ADVERTISING

A significant portion, comprising two-thirds (65\%) of consumers, has been enticed to explore a brand's website or social network page (such as Facebook, Instagram, etc.) via advertisements encountered in various mediums like street ads, radio, television, and online.

Notably, females (73\%) exhibit a higher likelihood than males ( $57 \%$ ) to be attracted to brand websites/ pages. Additionally, the data indicates that the younger the respondent, the more inclined they are to respond to advertisements, with four out of five ( $78 \%$ ) individuals aged 16 to 34 being drawn to a brand's website or social media page through ads.

Table 9: Have you ever been drawn to visit a brand's website or social network page (Facebook, Twitter, etc.) through adverts on the street, radio, television, online, etc?

|  | Males | Females | $\mathbf{1 6 - 2 4}$ | $\mathbf{2 5 - 3 4}$ | $\mathbf{3 5 - 4 4}$ | $\mathbf{4 5 - 5 4}$ | $\mathbf{5 5 +}$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Yes | $57 \%$ | $74 \%$ | $76 \%$ | $79 \%$ | $73 \%$ | $64 \%$ | $47 \%$ |
| No | $43 \%$ | $27 \%$ | $24 \%$ | $22 \%$ | $27 \%$ | $36 \%$ | $53 \%$ |

The impact of brand advertising is significantly more pronounced in the online realm than offline. Ninetyfour percent of individuals perceive exposure to online ads, whereas $61 \%$ feel exposed to offline media. The heightened intensity of digital advertising is evident, with online exposure being more prominent than ever. Notably, social media platforms are the primary contributors to online exposure (74\%), while television remains the key source of offline exposure (48\%).

Recognising that social media platforms are the primary contributors to online exposure, brands should continue to focus on optimizing their presence and engagement on platforms such as Facebook, Instagram, and others. While online exposure is dominant, brands should not neglect the significance of offline media, especially television. Crafting strategic offline advertising campaigns can still reach a considerable audience, and efforts should be made to enhance the effectiveness of these initiatives.

Table 10: Where do you feel most exposed to adverts? (multiple response)

|  | $\mathbf{2 0 2 4}$ | $\mathbf{2 0 2 3}$ | $\mathbf{2 0 2 2}$ | $\mathbf{2 0 2 1}$ | $\mathbf{2 0 2 0}$ | $\mathbf{2 0 1 8}$ | $\mathbf{2 0 1 7}$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| While browsing <br> social media websites <br> such as Facebook and <br> YouTube | $74 \%$ | $\mathbf{6 5 \%}$ | $\mathbf{7 0 \%}$ | $\mathbf{7 1 \%}$ | $\mathbf{6 7 \%}$ | $57 \%$ | $54 \%$ |
| While browsing <br> the internet |  |  |  |  |  |  |  |
| While watching television | $48 \%$ | $51 \%$ | $53 \%$ | $59 \%$ | $62 \%$ | $68 \%$ | $67 \%$ |
| While using apps | $37 \%$ | $32 \%$ | $0 \%$ | $0 \%$ | $0 \%$ |  |  |
| While listening <br> to the radio | $29 \%$ | $32 \%$ | $33 \%$ | $36 \%$ | $46 \%$ | $43 \%$ | $48 \%$ |
| In the street | $18 \%$ | $16 \%$ | $17 \%$ | $19 \%$ | $22 \%$ | $24 \%$ | $21 \%$ |
| While reading <br> blogs | $9 \%$ | $9 \%$ | $9 \%$ | $10 \%$ | $9 \%$ | $7 \%$ | $6 \%$ |
| While reading <br> newspapers / magazines | $9 \%$ | $13 \%$ | $11 \%$ | $18 \%$ | $23 \%$ | $32 \%$ | $32 \%$ |
| While listening to <br> Spotify (for free) | $8 \%$ | $7 \%$ | $7 \%$ | $5 \%$ | $8 \%$ | $3 \%$ | $3 \%$ |
| Aggregates: Online | $94 \%$ | $91 \%$ | 91 | $88 \%$ | $85 \%$ | $80 \%$ | $77 \%$ |
| Aggregates: Offline | $61 \%$ | $64 \%$ | $66 \%$ | $73 \%$ | $77 \%$ | $86 \%$ | $85 \%$ |

Consumers are now becoming increasingly aware of the fact that adverts can be targeted towards them on Facebook, Google and other platforms, based on their web browser history. This generally makes them feel uncomfortable (67\%). Just 7\% of consumers are very comfortable with this. Males are significantly less bothered about targeted ads, feeling more at ease with the situation compared to females.

Table 11: On a scale of 1 to 4 where 1 means very uncomfortable and 4 means very comfortable, how does this make you feel?

|  | Males | Females | $\mathbf{1 6 - 2 4}$ | $\mathbf{2 5 - 3 4}$ | $\mathbf{3 5 - 4 4}$ | $\mathbf{4 5 - 5 4}$ | $\mathbf{5 5 +}$ |
| :--- | :---: | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $\mathbf{1 - V e r y}$ uncomfortable | $32 \%$ | $31 \%$ | $\mathbf{2 9 \%}$ | $30 \%$ | $35 \%$ | $23 \%$ | $34 \%$ |
| $\mathbf{2}$ | $30 \%$ | $44 \%$ | $50 \%$ | $37 \%$ | $29 \%$ | $34 \%$ | $37 \%$ |
| $\mathbf{3}$ | $0 \%$ | $21 \%$ | $22 \%$ | $25 \%$ | $30 \%$ | $27 \%$ | $24 \%$ |
| $\mathbf{4}$ - Very comfortable | $9 \%$ | $5 \%$ | $0 \%$ | $8 \%$ | $7 \%$ | $16 \%$ | $5 \%$ |
| Aggregates: Uncomfortable | $61 \%$ | $74 \%$ | $78 \%$ | $67 \%$ | $64 \%$ | $57 \%$ | $71 \%$ |
| Aggregates: Comfortable | $39 \%$ | $26 \%$ | $22 \%$ | $33 \%$ | $36 \%$ | $43 \%$ | $29 \%$ |

Previous results displayed a consumer preference to take in advertisements via offline sources (e.g. TV, radio, billboards). However, this partiality seems to have disappeared with hardly a preference between online and offline sources. The tolerance for online advertising on social media networks is steadily increasing year on year. Moreover, tolerance for online advertising, particularly social media advertising is higher among females (64\%) than males (51\%).

Table 12: Where would you prefer to watch / hear/ read advertisements? (multiple response)

|  | 2024 | 2023 | 2022 | 2021 | 2020 | 2018 | 2017 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Social media networks (e.g. Facebook, YouTube, Instagram, etc.) | 44\% | 41\% | 38\% | 42\% | 31\% | 33\% | 32\% |
| Television | 29\% | 40\% | 34\% | 44\% | 35\% | 38\% | 41\% |
| Radio | 18\% | 23\% | 21\% | 22\% | 23\% | 26\% | 23\% |
| Billboards | 17\% | 22\% | 17\% | 20\% | 18\% | 17\% | 15\% |
| Email | 15\% | 18\% | 17\% | 12\% | 15\% | 13\% | 11\% |
| News websites | 13\% | 11\% | 8\% | 9\% | 11\% | 8\% | 13\% |
| Point of Sale material (e.g. leaflets on a shop counter) | 13\% | 12\% | 14\% | 15\% | 13\% | 15\% | 12\% |


| Magazines | $9 \%$ | $12 \%$ | $8 \%$ | $12 \%$ | $17 \%$ | $16 \%$ | $19 \%$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Posters | $8 \%$ | $8 \%$ | $7 \%$ | $7 \%$ | $6 \%$ | $6 \%$ | $7 \%$ |
| Post | $6 \%$ | $11 \%$ | $8 \%$ | $7 \%$ | $5 \%$ | $6 \%$ | $8 \%$ |
| Printed newspapers | $5 \%$ | $9 \%$ | $8 \%$ | $9 \%$ | $12 \%$ | $19 \%$ | $15 \%$ |
| Social media networks <br> (e.g. Facebook, YouTube, <br> Instagram, etc.) | $1 \%$ | $2 \%$ | $2 \%$ | $5 \%$ | $3 \%$ | $2 \%$ | $2 \%$ |
| Aggregates: Offline | $60 \%$ | $73 \%$ | $63 \%$ | $75 \%$ | $69 \%$ | $73 \%$ | $73 \%$ |
| Aggregates: Online | $57 \%$ | $57 \%$ | $54 \%$ | $53 \%$ | $46 \%$ | $45 \%$ | $46 \%$ |

Social media remains the predominant force in shaping digital behaviour, with two-thirds (61\%) of smartphone users favouring social media apps alongside maps (61\%). Following closely are productivity apps (52\%), encompassing banking and organizers, and weather apps (48\%), as well as entertainment apps (48\%), which have experienced a noteworthy surge in popularity over the past year (2023: 42\%). Additionally, nearly half (43\%) of smartphone owners utilize food delivery apps such as Bolt and Wolt.

Table 13: What kind of apps, if any, do you use the most? (multiple response)

|  | 2024 | 2023 | 2022 | 2021 | 2020 | 2018 | 2017 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Social networking apps | 61\% | 65\% | 68\% | 70\% | 65\% | 61\% | 63\% |
| Maps apps | 61\% | 56\% | 59\% | 55\% | 63\% | 58\% | 54\% |
| Productivity apps (e.g. bank apps, time organiser, etc.) | 52\% | 53\% | 57\% | 52\% | 56\% | 43\% | 41\% |
| Weather apps | 48\% | 55\% | 54\% | 55\% | 58\% | 54\% | 50\% |
| Entertainment apps (e.g. Spotify) | 48\% | 42\% | 44\% | 39\% | 38\% | 31\% | 28\% |
| Take out apps (e.g. Bolt, Wolt) | 43\% | 39\% | - | - | - | - |  |
| Travel apps | 38\% | 33\% | 38\% | 31\% | 39\% | 39\% | 37\% |
| News apps | 30\% | 35\% | 35\% | 45\% | 42\% | 42\% | 43\% |
| Game apps | 30\% | 29\% | 31\% | 29\% | 34\% | 31\% | 37\% |
| Retail apps (e.g. ASOS) | 30\% | 29\% | 33\% | 32\% | 28\% | 22\% | 19\% |
| Search tool apps | 29\% | 29\% | 35\% | 38\% | 33\% | 33\% | 33\% |
| Local transport apps (e.g. Bolt, Talinja) | 28\% | 20\% | - | - | - | - | - |
| Sports apps | 22\% | 18\% | 21\% | 23\% | 13\% | 17\% | 19\% |
| Smart home apps (e.g. AC Remote, Vacuum Remote) | 20\% | - | - | - | - | - | - |
| Dating apps | 3\% | 2\% | - | - | - | - |  |

## Women exhibit a higher inclination towards social media, productivity tools, and retail applications, whereas men are more inclined to access weather updates, news, sports, and local transportation apps.

Among smartphone users aged 16 to 24 , there is a heightened preference for social media, productivity apps, entertainment platforms (like Spotify), food delivery services, and retail applications compared to other age groups. Conversely, individuals aged 55 and above demonstrate elevated usage rates of weather and news apps.

Table 15: What kind of apps, if any, do you use the most? (multiple response)

|  | Males | Females | $\mathbf{1 6 - 2 4}$ | $\mathbf{2 5 - 3 4}$ | $\mathbf{3 5 - 4 4}$ | $\mathbf{4 5 - 5 4}$ | $\mathbf{5 5 +}$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  | $54 \%$ | $69 \%$ | $86 \%$ | $82 \%$ | $68 \%$ | $47 \%$ | $40 \%$ |
| Social networking apps | $62 \%$ | $60 \%$ | $68 \%$ | $59 \%$ | $64 \%$ | $67 \%$ | $54 \%$ |
| Maps apps | $47 \%$ | $58 \%$ | $71 \%$ | $63 \%$ | $58 \%$ | $43 \%$ | $39 \%$ |
| Productivity apps <br> (e.g. bank apps, time <br> organiser, etc.) |  |  |  |  |  |  |  |
| Weather apps | $57 \%$ | $40 \%$ | $29 \%$ | $35 \%$ | $40 \%$ | $52 \%$ | $70 \%$ |
| Entertainment apps <br> (e.g. Spotify) | $46 \%$ | $50 \%$ | $85 \%$ | $65 \%$ | $44 \%$ | $42 \%$ | $28 \%$ |
| Take out apps <br> (e.g. Bolt, Wolt) | $39 \%$ | $47 \%$ | $49 \%$ | $58 \%$ | $53 \%$ | $46 \%$ | $22 \%$ |
| Travel apps | $39 \%$ | $37 \%$ | $37 \%$ | $32 \%$ | $44 \%$ | $47 \%$ | $34 \%$ |
| News apps | $43 \%$ | $17 \%$ | $6 \%$ | $12 \%$ | $28 \%$ | $36 \%$ | $52 \%$ |
| Game apps | $29 \%$ | $31 \%$ | $39 \%$ | $39 \%$ | $34 \%$ | $26 \%$ | $18 \%$ |
| Retail apps (e.g. ASOS) | $19 \%$ | $40 \%$ | $54 \%$ | $41 \%$ | $27 \%$ | $18 \%$ | $20 \%$ |
| Search tool apps | $32 \%$ | $27 \%$ | $32 \%$ | $23 \%$ | $22 \%$ | $36 \%$ | $34 \%$ |
| Local transport apps | $33 \%$ | $24 \%$ | $38 \%$ | $17 \%$ | $23 \%$ | $30 \%$ | $37 \%$ |
| (e.g. Bolt, Talinja) |  |  |  |  |  |  |  |
| Sports apps | $35 \%$ | $8 \%$ | $15 \%$ | $15 \%$ | $26 \%$ | $21 \%$ | $26 \%$ |
| Smart home apps <br> (e.g. AC Remote, <br> Vacuum Remote) | $21 \%$ | $20 \%$ | $20 \%$ | $27 \%$ | $28 \%$ | $13 \%$ | $14 \%$ |
| Dating apps | $4 \%$ | $2 \%$ | $6 \%$ | $1 \%$ | $5 \%$ | $4 \%$ | $0 \%$ |

### 4.7 ONLINE ACTIVITY

The predominant online activity involves sending and receiving emails ( $91 \%$ ), followed by other routine tasks such as banking ( $84 \%$ ) and paying bills ( $83 \%$ ). In recent years, there has been a notable rise in the adoption of online banking and bill payments. This trend can be attributed to various factors, such as the convenience of digital transactions, round-the-clock accessibility, advancements in technology and security measures, and businesses actively promoting paperless alternatives. Additionally, the COVID-19 pandemic played a role in accelerating this shift, providing a further boost to the prevalence of online financial activities.

Furthermore, the findings from app usage and online activity suggest a growing number of individuals relying on maps ( $83 \%$ ). Given the persistent issue of traffic congestion in Malta, people may seek navigational support to reach their destinations efficiently by identifying routes that help them avoid traffic bottlenecks.

Table 16: Which of the following activities have you undertaken in the past 12 months when using the internet? (multiple response)

|  | $\mathbf{2 0 2 4}$ | $\mathbf{2 0 2 3}$ | $\mathbf{2 0 2 2}$ | $\mathbf{2 0 2 1}$ | $\mathbf{2 0 2 0}$ | $\mathbf{2 0 1 8}$ | $\mathbf{2 0 1 7}$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Send / Receive email | $91 \%$ | $91 \%$ | $\mathbf{9 1 \%}$ | $\mathbf{9 1 \%}$ | $\mathbf{9 4 \%}$ | $92 \%$ | $91 \%$ |
| Banking | $84 \%$ | $\mathbf{8 6 \%}$ | $\mathbf{8 4 \%}$ | $\mathbf{8 0 \%}$ | $\mathbf{8 2 \%}$ | $\mathbf{8 2 \%}$ | $\mathbf{7 7 \%}$ |
| Pay bills | $83 \%$ | $77 \%$ | $76 \%$ | $77 \%$ | $71 \%$ | $71 \%$ | $69 \%$ |
| Check maps and directions | $83 \%$ | $79 \%$ | $77 \%$ | $74 \%$ | $80 \%$ | $73 \%$ | $73 \%$ |
| Check current news, <br> weather and sports updates | $80 \%$ | $81 \%$ | $82 \%$ | $84 \%$ | $87 \%$ | $83 \%$ | $84 \%$ |
| Browse search engines <br> such as Google, MSN, etc. | $79 \%$ | $82 \%$ | $83 \%$ | $79 \%$ | $85 \%$ | $79 \%$ | $82 \%$ |
| Purchase products <br> or services | $77 \%$ | $75 \%$ | $76 \%$ | $72 \%$ | $79 \%$ | $74 \%$ | $72 \%$ |
| Listen to music | $77 \%$ | $74 \%$ | $72 \%$ | $68 \%$ | $72 \%$ | $69 \%$ | $67 \%$ |
| Look for product / <br> service information <br> such as reviews | $73 \%$ | $71 \%$ | $71 \%$ | $75 \%$ | $73 \%$ | $73 \%$ | $72 \%$ |
| Visit social networks | $72 \%$ | $73 \%$ | $74 \%$ | $77 \%$ | $75 \%$ | $71 \%$ | $71 \%$ |
| Watch video content | $69 \%$ | $67 \%$ | $71 \%$ | $69 \%$ | $73 \%$ | $66 \%$ | $69 \%$ |
| Watch movies and series | $62 \%$ | $60 \%$ | $0 \%$ | $0 \%$ | $0 \%$ | $0 \%$ | $0 \%$ |
| Play games <br> (not of a gambling nature) | $41 \%$ | $44 \%$ | $43 \%$ | $42 \%$ | $42 \%$ | $40 \%$ | $46 \%$ |
| Visit weblogs | $27 \%$ | $28 \%$ | $25 \%$ | $32 \%$ | $30 \%$ | $34 \%$ | $37 \%$ |
| Play games <br> (of a gambling nature) | $10 \%$ | $8 \%$ | $9 \%$ | $12 \%$ | $6 \%$ | $9 \%$ | $8 \%$ |

Moreover, while men are more likely to gamble and visit weblogs than women, women are more likely to play games (not of a gambling nature), visit social network sites, watch movies/ series, listen to music and look for product/ service information such as reviews.

Gen $Z$ individuals (16-24) are much more likely than any other demographic group to watch video content. This is reflective of their use of social media platforms like TikTok, Instagram and YouTube in which video content is heavily integrated and short-form and engaging videos are prevalent. Adding to this is this cohort's preference for visual content over traditional text-based content (such as news website).

Table 17: Which of the following activities have you undertaken in the past 12 months when using the internet? (multiple response)

|  | Males | Females | $\mathbf{1 6 - 2 4}$ | $\mathbf{2 5 - 3 4}$ | $\mathbf{3 5 - 4 4}$ | $\mathbf{4 5 - 5 4}$ | $\mathbf{5 5 +}$ |
| :--- | :---: | :--- | :--- | :--- | :--- | :--- | :--- |
| Browse search engines <br> such as Google, MSN, etc. | $75 \%$ | $83 \%$ | $74 \%$ | $88 \%$ | $82 \%$ | $79 \%$ | $73 \%$ |
| Play games <br> (of a gambling nature) | $13 \%$ | $6 \%$ | $16 \%$ | $10 \%$ | $13 \%$ | $9 \%$ | $6 \%$ |
| Play games <br> (not of a gambling nature) | $36 \%$ | $47 \%$ | $58 \%$ | $51 \%$ | $46 \%$ | $32 \%$ | $30 \%$ |
| Watch video content | $67 \%$ | $70 \%$ | $87 \%$ | $79 \%$ | $74 \%$ | $67 \%$ | $53 \%$ |
| Purchase products or <br> services | $75 \%$ | $78 \%$ | $82 \%$ | $87 \%$ | $83 \%$ | $74 \%$ | $66 \%$ |
| Send/ Receive email | $90 \%$ | $93 \%$ | $89 \%$ | $93 \%$ | $86 \%$ | $90 \%$ | $94 \%$ |
| Look for product / <br> service information such <br> as reviews | $69 \%$ | $78 \%$ | $74 \%$ | $82 \%$ | $75 \%$ | $70 \%$ | $66 \%$ |
| Banking | $86 \%$ | $82 \%$ | $71 \%$ | $87 \%$ | $90 \%$ | $85 \%$ | $83 \%$ |
| Pay bills | $85 \%$ | $81 \%$ | $82 \%$ | $83 \%$ | $84 \%$ | $80 \%$ | $85 \%$ |
| Check current news, <br> weather and sports <br> updates | $80 \%$ | $79 \%$ | $66 \%$ | $76 \%$ | $79 \%$ | $81 \%$ | $86 \%$ |
| Check maps and <br> directions | $82 \%$ | $84 \%$ | $90 \%$ | $90 \%$ | $81 \%$ | $88 \%$ | $75 \%$ |
| Listen to music | $73 \%$ | $82 \%$ | $89 \%$ | $89 \%$ | $86 \%$ | $76 \%$ | $61 \%$ |
| Watch movies <br> and series | $53 \%$ | $71 \%$ | $78 \%$ | $77 \%$ | $69 \%$ | $61 \%$ | $41 \%$ |
| Visit social networks | $64 \%$ | $81 \%$ | $84 \%$ | $89 \%$ | $83 \%$ | $74 \%$ | $48 \%$ |
| Visit weblogs | $31 \%$ | $22 \%$ | $32 \%$ | $30 \%$ | $33 \%$ | $34 \%$ | $16 \%$ |

### 4.8 ONLINE SHOPPING

The disparity between men and women in the adoption of online shopping has significantly diminished yet again after a couple of years, however individuals aged 55 and older still display the lowest likelihood of making online purchases. Additionally, online shopping remains most prevalent among those aged 25 to 34 , with $87 \%$ of consumers in this age group continuing to shop online.

People in this age range often have busy schedules with work, social activities, and possibly family responsibilities. Online shopping provides a convenient way to make purchases without the need to visit physical stores. Additionally, they are generally more comfortable and adept at using online platforms for various activities, including shopping.

Table 18: Which of the following activities have you undertaken in the past 12 months when using the internet? (percentage of respondents who have access to internet and mentioned purchasing products or services)

|  | $\mathbf{2 0 2 4}$ | $\mathbf{2 0 2 3}$ | $\mathbf{2 0 2 2}$ | $\mathbf{2 0 2 1}$ | $\mathbf{2 0 2 0}$ | $\mathbf{2 0 1 8}$ |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Females | $78 \%$ | $80 \%$ | $78 \%$ | $69 \%$ | $81 \%$ | $74 \%$ |
| Males | $75 \%$ | $70 \%$ | $73 \%$ | $75 \%$ | $77 \%$ | $75 \%$ |
| $16-24$ | $82 \%$ | $83 \%$ | $88 \%$ | $82 \%$ | $92 \%$ | $88 \%$ |
| $25-34$ | $87 \%$ | $91 \%$ | $87 \%$ | $79 \%$ | $88 \%$ | $81 \%$ |
| $35-44$ | $83 \%$ | $80 \%$ | $82 \%$ | $81 \%$ | $86 \%$ | $76 \%$ |
| $45-54$ | $74 \%$ | $81 \%$ | $76 \%$ | $70 \%$ | $78 \%$ | $83 \%$ |
| $55+$ | $66 \%$ | $59 \%$ | $63 \%$ | $62 \%$ | $67 \%$ | $61 \%$ |



Table 19: Which of the following products, if any, have you purchased online in the past 12 months? (multiple response)

|  | \% of online <br> shoppers | \% of those that <br> access internet | \% of total <br> population |
| :--- | :--- | :--- | :--- |
| Clothing, footwear and accessories | $66 \%$ | $51 \%$ | $47 \%$ |
| Take out food | $62 \%$ | $8 \%$ | $44 \%$ |
| Flight tickets for leisure purposes | $56 \%$ | $43 \%$ | $39 \%$ |
| Hotel stays for leisure purposes | $53 \%$ | $41 \%$ | $38 \%$ |
| Cinema, concert, sports events, <br> theatre tickets | $44 \%$ | $34 \%$ | $31 \%$ |
| Make-up, beauty care products, <br> healthcare products, personal <br> care products | $31 \%$ | $24 \%$ | $22 \%$ |
| Car insurance | $30 \%$ | $23 \%$ | $21 \%$ |
| Gifts and Cards | $29 \%$ | $22 \%$ | $20 \%$ |
| Groceries | $26 \%$ | $20 \%$ | $18 \%$ |
| Voucher deals | $17 \%$ | $13 \%$ | $12 \%$ |
| Large home appliances | $16 \%$ | $12 \%$ | $11 \%$ |

Among people who shop online, the action continues to increase in intensity with significantly more online shoppers purchasing clothing, take-out food, event tickets, car insurance, groceries, and more.

Respondents were also asked if they buy from local retailers or from foreign retailers when shopping online. Nearly two thirds (63\%) of online shoppers purchase from local stores, thus further highlighting the importance of having more local business go online. Just over a third of respondents (37\%) buy mostly from foreign retailers, $11 \%$ buy mostly from local retailers, and 52\% said that the buy from a mix of both foreign and local retailers.

Table 20: Which of the following products, if any, have you purchased online in the past 12 months (multiple response)

|  | 2024 | 2023 | 2022 | 2021 | 2020 | 2018 | 2017 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Clothing / Footwear / Accessories | 66\% | 59\% | 62\% | 57\% | 63\% | 63\% | 61\% |
| Take out food | 62\% | 59\% |  |  |  |  |  |
| A flight ticket for leisure purposes | 56\% | 55\% | 34\% | 25\% | 58\% | 51\% | 53\% |
| A hotel stay for leisure purposes | 53\% | 53\% | 38\% | 31\% | 56\% | 50\% | 52\% |
| Cinema, concert, sports events, theatre tickets | 44\% | 42\% | 26\% | 23\% | 45\% | 38\% | 34\% |
| Make-up, beauty care products, healthcare products, personal care products | 31\% | 24\% | 31\% | 32\% | 30\% | 27\% | 27\% |
| Car insurance | 30\% | 25\% | 31\% | 22\% | 19\% | 16\% | 13\% |
| Gifts and cards | 29\% | 28\% | 30\% | 34\% | 33\% | 32\% | 29\% |
| Groceries | 26\% | 20\% | 29\% | 34\% | 12\% | 8\% | 6\% |
| Voucher deals | 17\% | 14\% | 30\% | 34\% | 33\% | 32\% | 29\% |
| Large home appliances and furniture such as a television, washing machine, etc. | 16\% | 14\% | 16\% | 19\% | 10\% | 6\% | 5\% |

# Our Services 

## Hr Advisory

Organisation Assessment \& Restructuring
Remuneration \& Compensation Surveys
Employee Salary Policies \& Practices
Performance Management Systems
HR Audit \& Assessment
HR Business Partner

Employee Handbook - Practices \& Policies
Company-Employee Communications
Succession Planning
Workplace Conflict Resolution
Job Evaluation

## Recruitment \& Selection

Candidate Search \& Selection
Executive Recruitment
Interviewing Consultancy
Interviewing \& Onboarding Processes
Recruitment Campaign Management
Employer Branding

## Learning \& Development

Short Professional Development Programmes
CIM, ILM \& MISCO Accredited Qualifications
(MQF Level 3 - MQF Level 6)
Customised Training Programmes
Management \& Leadership Training
Marketing Training

## Assessment Centres

Psychometric \& Skill Assessments
Recruitment Process Outsourcing
Employment License Administration
Temping

## Business Advisory

Organisation Assessment \& Restructuring
Family Business Planning \& Relationship Management
Marketing Audit
Marketing Strategy
Corporate Governance

Change Management
Quality Management \& ISO Consultancy
EU Funding Consultancy
Business Plan Writing \& Forecasting
Business \& Project Risk Appraisal

## Marketing \& Opinion Research

Customer Research
Business-to-Business Research
Brand Awareness, Usage \& Perception
Customer Experience \& Satisfaction (Mystery Shopping)
Products / Services Usage \& Attributes
Employee Engagement

Executive One-to-One Coaching
Training Needs Analysis \& Skills Audit
Development of Training Material
Evaluation of Training Programmes
Workshops

## misce

## Social Media <br> Usage Report



